

Jobs of the Future – Example Activities Handout

Skill	Example Activities
Listening	<ul style="list-style-type: none"> Encourage conversation and make it fun – such as wearing a silly hat when it’s your turn to speak / wearing a fun scarf when it’s your turn to listen
Presenting	<ul style="list-style-type: none"> Debate the Small Things – example – “I think we should have ice-cream <u>because...</u>” Encourage your child to use because and justify their answers
Problem Solving	<ul style="list-style-type: none"> Encourage reading – characters often solve problems and books spark ideas in children and adults Identify simple problems at home “we don’t have any cereal” ask your child to think of solutions & pros/cons Let your child practice coming up with solutions Encourage your child to pack their school bag the night before and talk about the importance of planning
Creativity	<ul style="list-style-type: none"> Encourage play and unstructured time Task your child to come up with new rules to games Let your child experiment with baking, arts, crafts, music, drama, etc.
Staying Positive	<ul style="list-style-type: none"> Mistake of the day – discuss silly mistakes you’ve made that day Praise hard work rather than talent Create a points system for when your child tries their best at something Famous failures – research famous people that have ‘failed’
Aiming High	<ul style="list-style-type: none"> Set achievable goals – let your child assist in goal setting – praise them for fulfilling goals If your child has a hero – talk about all the hard work it took to get there Write a fun CV for your child that they can add to Children can only aspire to what they know exists – mention jobs/ careers in your daily life
Leadership	<ul style="list-style-type: none"> Encourage simple decision making – choosing between 2 or 3 choices – ask children to justify their choice Encourage your child to order when you eat out or help pay for items when you’re shopping to build confidence Task your child to create something to sell and help them set up a shop for family members to purchase items
Teamwork	<ul style="list-style-type: none"> Family games Encourage team work in jobs around the house Clubs and sports Extra-curricular activities
Coding	<ul style="list-style-type: none"> Daisy the Dinosaur (ages 6-10) Hopscotch (ages 8-12) Scratch (ages 8-16) Codecademy (ages 12+)